Continuous Integration with Gitlab

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Introduction to Gitlab

- Gitlab for Continuous Integration/Continuous Deployment
- Hands-on session
 - A 'hello world' tour of the basics
- Not covered:
 - Setting up your own runners
 - 'AutoDevOps': awesome for DevOps environments
 - https://docs.gitlab.com/ee/topics/autodevops/
- Pre-requisites:
 - Basic knowledge of git and an understanding of docker

Gitlab is...

- A git-based code hosting service
 - Like github.com, bitbucket.com, and many others
 - SCM, Wiki, issue-tracking, project/team-management...
- A continuous integration (CI) platform
 - Like Travis, Jenkins, and others
 - You commit/tag code, gitlab builds, tests, packages and deploys it
 - You tell it how! That's what this talk is about
 - Distributed builds, can use many platforms
 - Laptop/desktop, cloud (AWS, GCP)
 - Can even use multiple platforms in the same build

Gitlab components

- Gitlab server
 - The hosting service
 - Project management components
 - CI build system management (how 'runners' are used)
- Gitlab runners
 - User-space daemons that execute builds
 - Driven by the server on pushing to the repository
 - Highly configurable, can have many runners per repo, different compilers, runtimes, OS...
 - Can run anywhere: laptop, cloud, Embassy

Gitlab server

- Two editions
 - CE: Community Edition (free, self-hosted)
 - EE: Enterprise Edition (paid, self-hosted or cloud-hosted)
 - gitlab.com (EE, free)
 - Unlimited repositories, private or public
 - 10 GB disk space per project
 - Mirroring external public repositories has up to an hours latency
- We have the Enterprise Edition at gitlab.ebi.ac.uk
 - Requires 2FA, which is a pain for getting started, so we use **gitlab.com** today

Gitlab runner

- Can run on any platform
 - Laptop, AWS/GCP, Embassy etc
 - Configure runners per project
 - Can share runners between projects, or be project-specific
 - gitlab.com provides shared runners, all ready to use!
 - gitlab.ebi.ac.uk has shared runners, but you are expected to provide your own for production deployments
- Specify runners capabilities with tags when you register them
 - E.g. gcc/python/perl version, system capabilities (RAM, cores)

Gitlab runner

- At build-time
 - Server chooses runners based on tags in config file per step!
 - Server launches as many build processes as required
 - Can store products from each step back to server, for inspection later on or for use in subsequent steps
- Each runner can run a custom workflow
 - Infinitely configurable, per project
 - Workflow specified in YAML config file in the project repository

Gitlab runner

- Security
 - Gitlab runners have significant security implications
 - Will dutifully execute all instructions from the .gitlab-ci.yml file
 - Malicious users can inject dangerous commands
 - E.g. rm -rf \$HOME
 - Control who has access to the .gitlab-ci.yml file
 - Use fork/pull model, not direct commit
 - Run runners as unprivileged users on dedicated infrastructure
 - Not as you in your home directory!

Gitlab and Docker

- Many possible combinations...
 - Q: Can I do X with Docker and Gitlab? A: Yes, for all X!
- Run Gitlab Runner in a Docker container
- Pull/run Docker containers to execute your Cl job
 - Use different docker containers per step
- Build Docker containers inside your Cl job
 - Push them to Gitlab Container Registry or elsewhere
- Gitlab Container Registry
 - Integrated Docker registry, upload a container from your CI job
 - Can automatically tag with branch name/version etc

The CI configuration file

- Standard YAML
 - .gitlab-ci.yml, in the top directory of your git repository
 - Describes pipelines which consist of stages, run by one or more steps
 - Each stage has a specific purpose: build, test, deploy...
 - Each stage can have its own tags (i.e. Its own required environment)
 - Each stage can produce artifacts/re-use from other stages
 - Stages run sequentially, steps can run in parallel
 - Each **step** in a **stage** must complete before the next **stage** can start
 - Each step in a stage must succeed or the whole pipeline will fail
- Similar to makefiles in some ways
 - Specify dependencies & actions, not explicitly coding workflows

```
Define environment variables
variables:
                             for use in the build
  DOCKER_TLS_CERTDIR:
                                                                            $CI_*, defined by Gitlab
  GIT STRATEGY: clone
  REGISTRY_USER: wildish
  APPLICATION: tiny-test
  LATEST_IMAGE: $CI_REGISTRY/$REGISTRY_USER/$APPLICATION:latest
  RELEASE IMAGE: $CI_REGISTRY/$REGISTRY_USER/$APPLICATION:$CI_BUILD_REF_NAME
  DOCKER_DRIVER: overlax
                             Executed before
                                                        This example: sets
                               every step
                                                         DOCKER IMAGE
before_script:
                                                       environment variable,
  - echo "Starting..."
                                                           used later
  - export DOCKER_IMAGE=$RELEASE_IMAGE
  - if [ "$CI_BUILD_REF_NAME" == "master" ]; then export DOCKER_IMAGE=$LATEST_IMAGE; fi
  echo "Build docker image $DOCKER_IMAGE"
stages: -
                Define the stages of this
  - build
                    build pipeline
  test
  deploy
```

```
stages:
  - build
  test
                Compile step, executes
  - deploy
                   the 'build' stage
compile:
  stage: build
  image: gcc:6
  services:
                               Tell gitlab to keep the intermediate
                                 build products for one week
     - docker:dind
  artifacts:
     name: "${CI_BUILD_NAME}_${CI_BUILD_REF_NAME}"
     untracked: true
    expire_in: 1 week
  script:
                           The build commands: either inline, or a
                                script in your git repository
     - make
```

Run step executes the 'test' stage. Depends on the 'compile' step, gets its artifacts automatically run: stage: test dependencies: - compile Only runs for gitonly: tagged versions - tags script: - echo "Testing application. First, list the files here, to show we have the git repo + the artifacts fro - ls -l - echo 'Now try running it' - ./hello - echo "If that failed you won't see this because you'll have died already"

Install step runs the 'deploy' stage.
Runs a docker container to build a
docker image of our code, pushes the
image to the gitlab docker registry

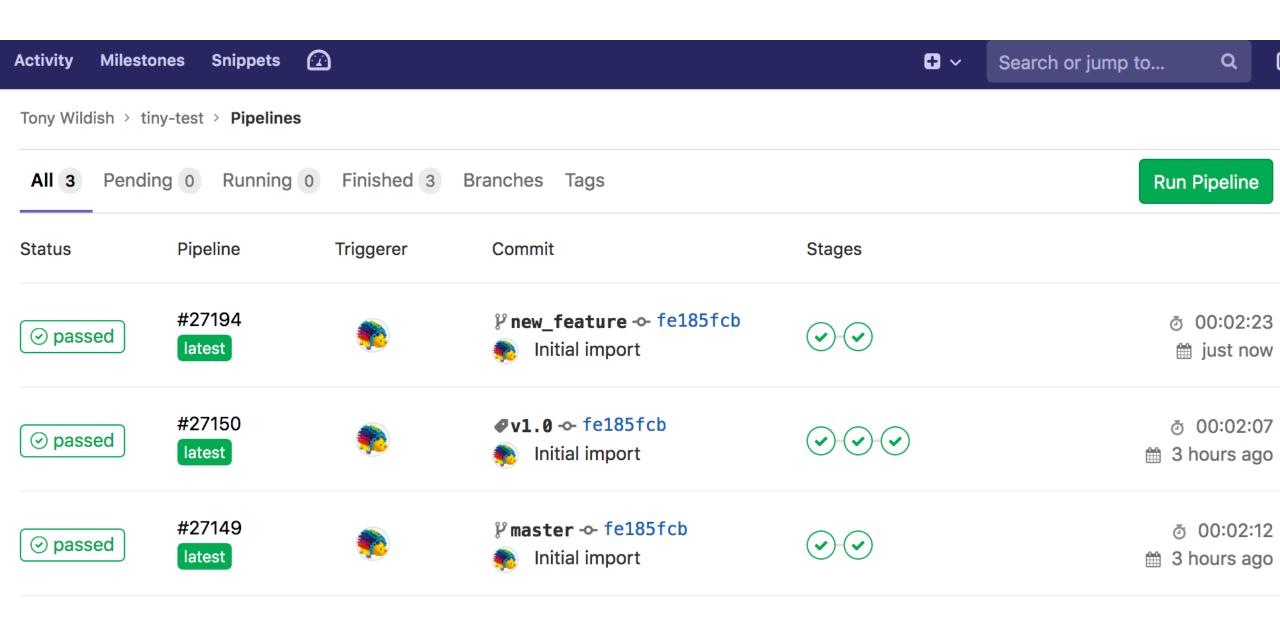
```
install:
    stage: deploy
    image: docker:latest
    services:
    - docker:dind
    dependencies:
    - compile
    script:
    - docker:login -u.
```

- docker login -u \$CI_REGISTRY_USER -p \$CI_REGISTRY_PASSWORD \$CI_REGISTRY
- echo Building \$DOCKER_IMAGE
- docker build -t \$DOCKER_IMAGE .
- echo Deploying \$DOCKER_IMAGE
- docker push \$DOCKER_IMAGE

Executed after every step

after_script:

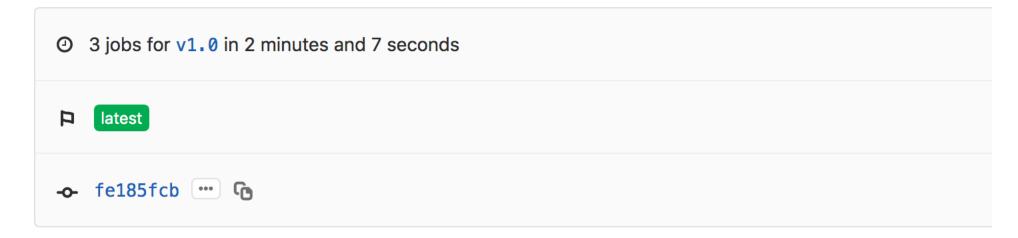
- echo "Congratulations, this step succeeded"



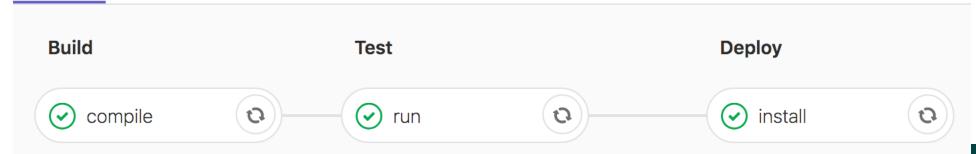


Pipeline #27150 triggered 6 minutes ago by Rony Wildish

Initial import



Pipeline Jobs 3



```
▼ Running on runner-ffoEbPxD-project-1359-concurrent-0 via d5831fbffcf5...
▼ Fetching changes with git depth set to 50...
  Initialized empty Git repository in /builds/wildish/tiny-test/.git/
  Created fresh repository.
  From https://gitlab.ebi.ac.uk/wildish/tiny-test
   * [new tag]
                 v1.0
                                 -> v1.0
                                                                          Clone repository
  Checking out fel85fcb as v1.0...
  Skipping Git submodules setup
▼ $ echo "Starting..."
                                                                'before' script
  Starting...
  $ export DOCKER IMAGE=$RELEASE IMAGE
  $ if [ "$CI_BUILD_REF_NAME" == "master" ]; then export DOCKER_IMAGE=$LATEST_IMAGE; fi
  $ echo "Build docker image $DOCKER_IMAGE"
  Build docker image dockerhub.ebi.ac.uk/wildish/tiny-test:v1.0
  $ make
                                                                  Run the compile step
  echo "#define TODAY \"`date`\"" | tee hello.h
  #define TODAY "Thu Jul 25 11:19:23 UTC 2019"
  cc hello.c -static -o hello
▼ Running after script...
                                                                   'after' script
  $ echo "Congratulations, this step succeeded"
  Congratulations, this step succeeded
                                                              Uploading artifacts
▼ Uploading artifacts... —
  untracked: found 2 files
  Uploading artifacts to coordinator... ok
                                                     id=73621 responseStatus=201 Created token=4Vs26uR8
                                                                                           - 17 -
```

T tiny-test

♣ Project

Repository

(I) Issues

Merge Requests 0

0

CI/CD

Packages

List

Container Registry

Tony Wildish > tiny-test > **Tony Wildish / tiny-test**

Container Registry

With the Docker Container Registry integrated into GitLab, every project can have its own space to sto

↑ tonywildish/tiny-test

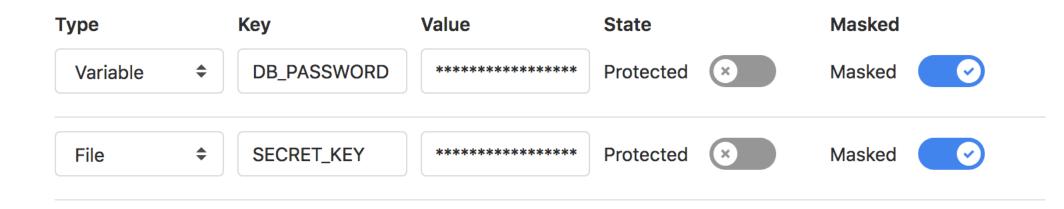
Tag	Tag ID	Size
latest 🙃	f32d1a941	44.91 MiB
v1.0 ©	1594696dd	44.91 MiB

Secrets

- Q: How do you pass a database password to a CI/CD pipeline?
 - 1) Hard-code it in the repository where anyone can see it?
 - 2) Use a **gitlab variable** to pass it to the runner without exposing it?

Secrets

- Q: How do you pass a database password to a CI/CD pipeline?
 - 1) Hard-code it in the repository where anyone can see it?
 - 2) Use a **gitlab variable** to pass it to the runner without exposing it?
- Pass an environment variable, or a file with preset contents
- Settings -> CI/CD -> Variables -> Expand
- => Exercise 7



Other gitlab features

- API, programmable interface to Gitlab
 - https://docs.gitlab.com/ee/api/
- Build hooks
 - Trigger actions on external services other than gitlab
 - Similar capabilities on github, bitbucket
 - Trigger actions in gitlab from external service
 - E.g. nightly build, regardless of commits
- Mirroring repositories
 - Master repository in bitbucket/github?
 - Can mirror to gitlab, automatically, transparently

AutoDevOps

- AutoDevOps is a fairly new feature from Gitlab
 - Detects the language, application style and structure of your project
 - Automatically defines a CI/CD pipeline for it
 - Can automatically build/test/deploy, right through to production
 - Highly configurable
- Not covered today
 - See https://docs.gitlab.com/ee/topics/autodevops/ for more
 - The video there is worth it

Best practices, gotchas...

- Be careful with environment variables
 - Gitlab sets some secret environment variables (API keys etc) for you to use in your builds
 - If you echo them to your logfiles, they will be visible on the web
- Check your YAML configuration file for errors
 - Your-project-page -> CI/CD -> Pipelines -> "CI Lint" (top-right): can edit live and validate
- Set your artifacts to expire
 - Stuff you want to keep should be properly deployed, e.g. in a Docker image
- Keep your build environments clean, simple
 - Unix configure, make, make-test, make-install is a de-facto standard
 - Tag your own runners to specify requirements, avoid complex runtime scripts
- Control access to your repositories
 - Don't give out any tokens of any sort, until you've thought through the consequences
 - · Don't give others admin/developer-access to the project, use the fork/pull model instead

Exercises

- Go to http://bit.ly/resops-2019
- Click on 'Gitlab Practical'
- Follow the exercises