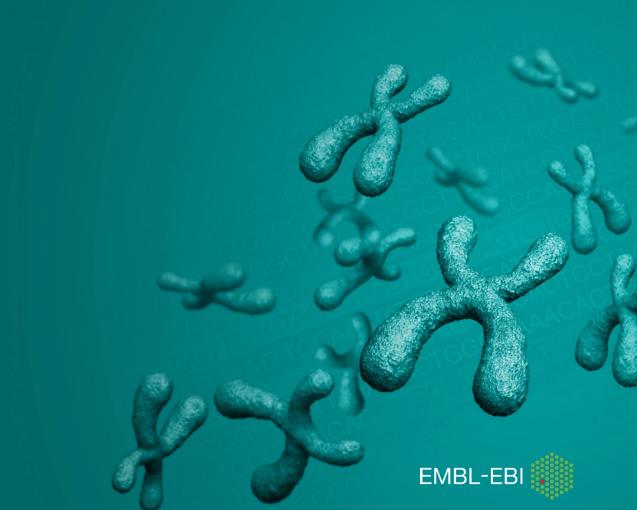
Creating Containers with Docker

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Docker: What is it?

- Docker is a 'container technology'
 - Linux-specific
 - Can't run Max OSX or Windows in docker containers, but
 - Can run docker containers on Mac OSX or Windows
 - Shrink-wrap your software, run it on ~any Linux platform
- *Not* a virtual machine
 - Similar, but more lightweight
 - Smaller, faster to start, easier to maintain and manage
 - Lighter on system resources, much more scalable!



Why use Docker?

- Portability:
 - No need to rebuild your application for a new platform!
 - Build a container once, run it anywhere
 - AWS/GCP/...
 - Stable s/w versions across all platforms, no runtime glitches
- Reproducibility:
 - Because your s/w is stable, your pipeline is reproducible
 - Run the exact same binaries again 10 years from now ③ ⑧



What can you do with it?

- Computational workloads
 - Use applications without having to install them
 - Run your applications anywhere; clouds, HPC centres, laptops
 - Reproducible pipelines
- Services
 - Web portals/gateways (R/Shiny, Apache, Jupyter...)
 - Persistent workflow manager interfaces (Airflow etc...)
 - Continuous build systems (Gitlab...)
 - For prototyping or for production running (databases etc)



Docker components

- The 'docker' command-line tool
 - A bit of a kitchen-sink, your one-stop shop for everything docker
- The docker-daemon
 - Works behind the scenes to carry out actions
 - Manages container images, processes
 - Builds containers when requested
 - Runs as root, not a user-space daemon
- Docker.com
 - All things docker: installation, documentation, tutorials
- Dockerhub.com
 - Repository of docker containers. Many other repositories exist



Docker concepts

- Image
 - A shrink-wrapped chunk of s/w + its execution environment
- Image tags
 - Identify different versions of an image
 - A namespace for separating your images from other peoples
- Image registry
 - A place for sharing images with a wider community
 - Dockerhub.com, plus some domain-specific registries
- Container
 - A process instantiated from an image
- Dockerfile
 - A recipe for building an image: download, compile, configure...
 - Can share either the Dockerfile, or the image, or both



Docker images: layers and caching

- Images use the '**overlay filesystem**' concept
 - Image is built by adding layers to a base
 - Each command in the Dockerfile adds a new layer
 - Each layer is cached independently
 - Layers can be shared between multiple images
 - Change in one layer invalidates all following layers
 - Forces rebuild (similar to 'make' dependencies...)
- Performance considerations
 - Too many layers can impede performance
 - Too few can cause excessive rebuilding
 - Building production-quality images takes care, practice



Building a container: the Dockerfile

- A recipe for building a container
- Start with a base image, add software layer by layer
 - Choosing the base image has a big effect on how large your container will be: go small!
- Add metadata describing the container
 - Always a good idea
- Set the command to run when starting the container, map network ports, set environment variables
 - Not strictly needed for batch applications, useful for services (web apps, databases...)



FROM debian: jessie

LABEL lets you specify metadata, visible with 'docker inspect' LABEL Maintainer="Tony Wildish, wildish@ebi.ac.uk" Version=1.0

I can set environment variables ENV PATH /usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin

Commands to prepare the container
ENV DEBIAN_FRONTEND=noninteractive
RUN apt-get update -y
RUN apt-get upgrade -y
RUN apt-get install --assume-yes apt-utils
RUN apt-get install -y python
RUN apt-get install -y python-pip
RUN apt-get clean all
RUN pip install bottle

Add local files **ADD** hello.py /tmp/

open a port EXPOSE 5000

specify the default command to run CMD ["python", "/tmp/hello.py"]



9

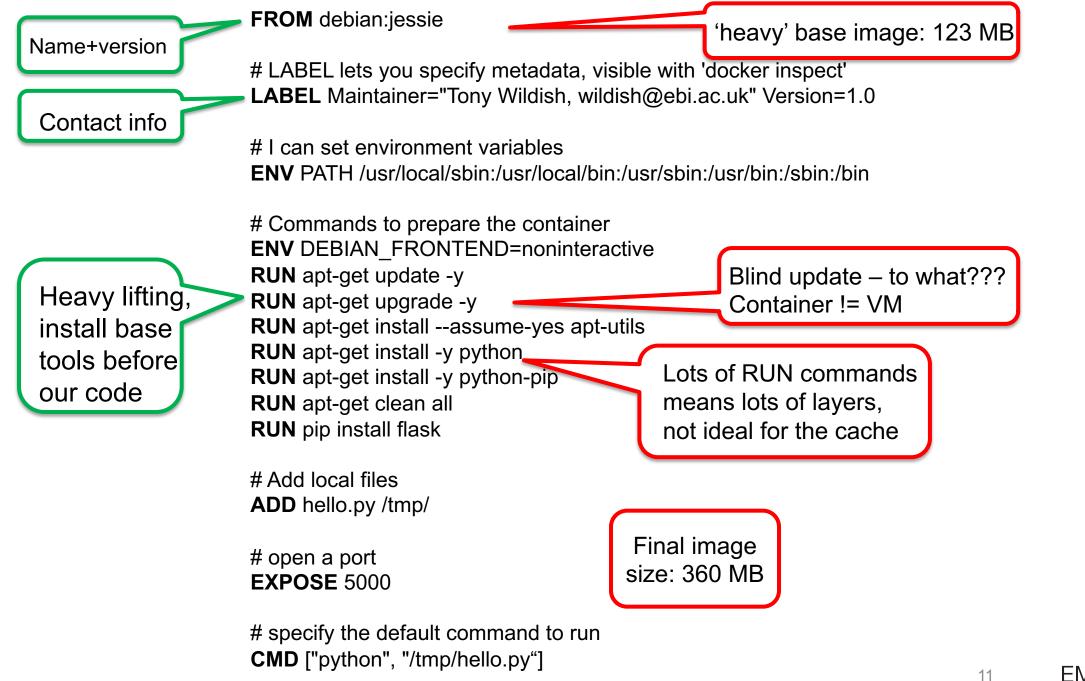
Name+version	FROM debian:jessie
Contact info	# LABEL lets you specify metadata, visible with 'docker inspect' LABEL Maintainer="Tony Wildish, wildish@ebi.ac.uk" Version=1.0
	# I can set environment variables ENV PATH /usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin
Heavy lifting, install base tools before our code	<pre># Commands to prepare the container ENV DEBIAN_FRONTEND=noninteractive RUN apt-get update -y RUN apt-get upgrade -y RUN apt-get installassume-yes apt-utils RUN apt-get install -y python RUN apt-get install -y python-pip RUN apt-get clean all RUN pip install bottle</pre>

Add local files ADD hello.py /tmp/

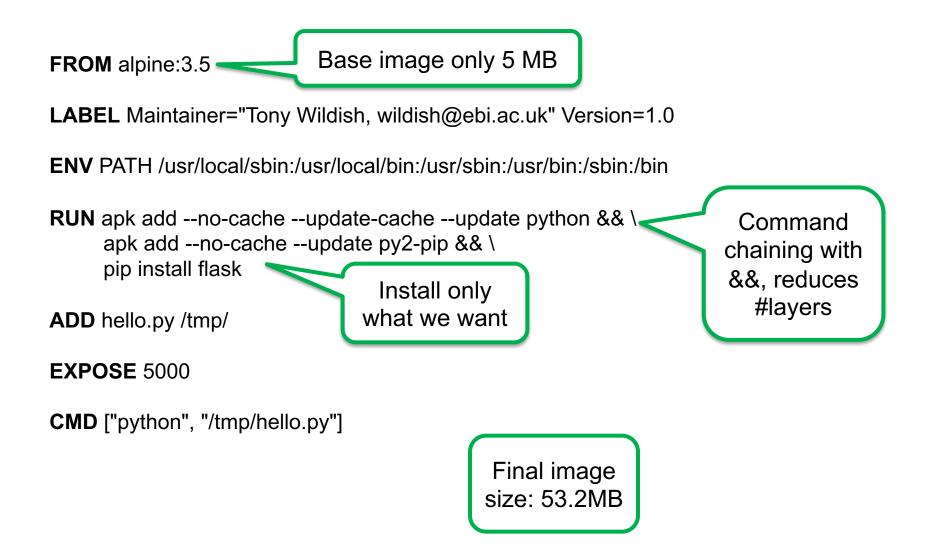
open a port EXPOSE 5000

specify the default command to run
CMD ["python", "/tmp/hello.py"]











Other Docker directives

- WORKDIR
 - Set the working directory inside the container
- CMD & ENTRYPOINT
 - Very similar. If you get stuck with CMD, look at ENTRYPOINT
- ARG
 - Pass information through the build chain (see exercises)
- USER
 - Specify the user to run as inside the container (see exercises)



Building containers

- Build your container with 'docker build'
 - docker build -t user/package:version -f Dockerfile \$dir
 - Tag (-t) not obligatory, but *very* good idea
- Build 'context'
 - Everything in \$dir is sent to the build as the 'context'
 - Use '.dockerignore' file to exclude files/directories
 - Can greatly speed build times don't send your entire home directory!
- Upload your container to Dockerhub (hub.docker.com)
 - docker push user/package:version



Running containers

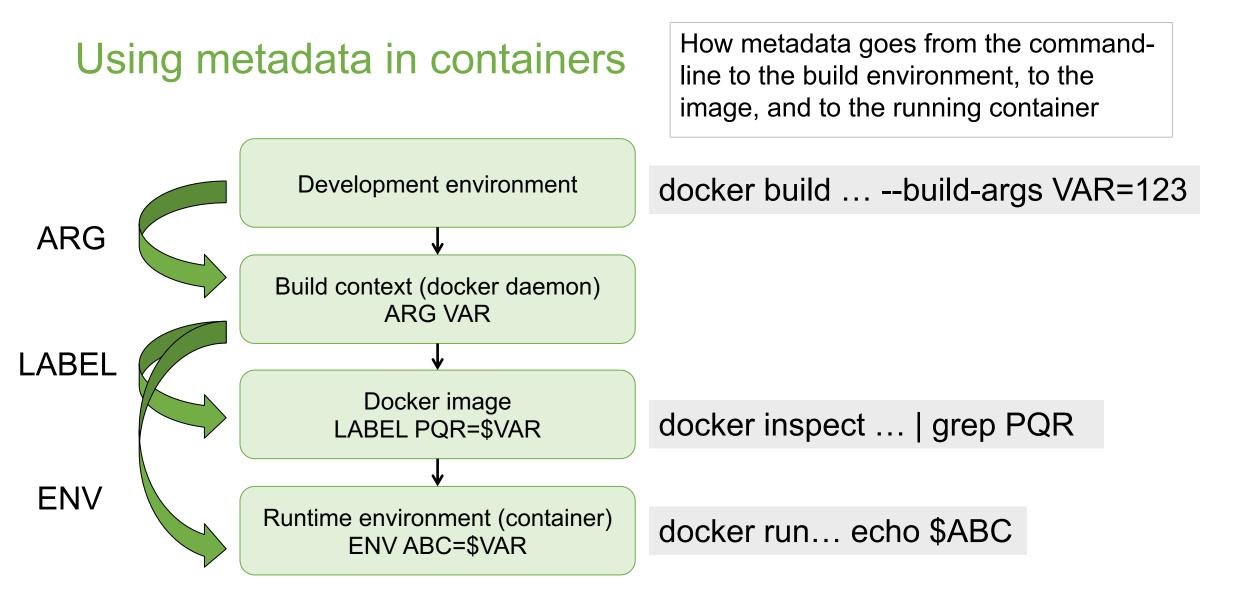
- Run a container with a default command
 - docker run -i -t ubuntu
 - Gives you a shell prompt, 'exit' or CTRL-D to quit
 - -i -t -> use for interactive containers
- Run a container, specify the command explicitly
 - docker run alpine:3.5 /bin/ls --l
- Set an environment variable
 - docker run -e PATH=/bin:/usr/bin alpine:3.5 ls



Docker environments

- **Development** environment
 - The environment in which you issue the 'docker build' command
- Build environment
 - The Docker daemon, which executes the build for you
- Docker image
 - The shrink-wrapped software, with its baked-in environment
- Docker container
 - The running container, with a runtime environment derived from the image





See https://docs.docker.com/engine/reference/builder/#arg for more



Getting data in/out of containers

- Map external directories into a container
 - docker run --volume /external/path:/internal/path
- E.g: list your current directory, the docker way!
 - docker run --volume `pwd`:/mnt alpine:3.5 /bin/ls -l /mnt
- Can map multiple volumes
 - Don't nest them!



Finding pre-built containers

- Q: What's the best way to build a container?
 - A: Don't! Find one that's been built already!

> docker search spades			
NAME	DESCRIPTION	STARS	OFFICIAL AUTOMATED
nucleotides/spades		3	[OK]
achubaty/r-spades-devel	Provides a testing environment for buildin	0	[OK]
biodckrdev/spades	Tools (written in C using htslib) for mani	0	[OK]
ycogne/spades	spades tools	0	[OK]
bioboxes/spades	St. Petersburg genome assembler	0	[OK]
unlhcc/spades		0	
[]			

- Q: How do you know which one to pick?
 - A: trial and error ☺
 - Look for official builds, #stars.
 - depends on the details of how the container was built



Finding pre-built containers

- Alternative sources
 - Dockerhub.com
 - Same as 'docker search', but can get information about the build, instructions for use etc
 - Google: "dockerfile NCBI blast"
 - Ask the authors of your favorite package if they have a container already
 - But check it before using, they may not be experts!
 - docker images | grep <image> # check size
 - docker history --no-trunc <image> # see how it was built
 - Check their github repository!





- Running as root
 - Containers run as root by default, which is a major security risk. E.g, I cannot normally list the /etc/sudoers file:
 - > cat /etc/sudoers
 cat: /etc/sudoers: Permission denied
 - But using a docker container, I can!:
 - > docker run --volume /etc:/mnt alpine:3.5 cat /mnt/sudoers | head -3 ## sudoers file.

##

This file MUST be edited with the 'visudo' command as root.

• Solution: run as non-root user



Run as non-root user

FROM alpine:3.5

RUN apk update && apk add shadow && \ groupadd muggles && \ useradd -ms /bin/sh -G muggles dudley

USER dudley:muggles

- > docker build -f Dockerfile.user -t user .
- > docker run user id uid=1000(dudley) gid=1000(muggles)
- > docker run --volume /etc:/mnt user cat /mnt/sudoers | head -2 cat: can't open '/mnt/sudoers': Permission denied



Running as non-root user

- You can't prevent the user from running as root if they launch the container themselves
 - > docker run –u root my-container ...
- Best practices for services:
 - Make sure you don't give your container-user sudo permissions by mistake
 - Create an unprivileged user in Dockerfile, in an unprivileged group
 - If you're mounting a filesystem, take user/group from the files you want there
 - Change to that user before running the application
 - Test that it works as expected don't assume it will, verify it



Singularity?

- Singularity (<u>https://sylabs.io/docs/</u>) is a Docker-compatible tool for building and running containers
 - Think of it as Docker minus the dangerous bits
 - No running as root, runs only as user who creates it
 - No exposing ports, not useful for running services
 - Therefore very friendly to HPC centres, as well as the cloud
 - Your cluster admin won't let you run Docker, but will let you run Singularity
- If you're running a workflow on an HPC farm, take a look at Singularity



What goes into an image?

- What goes into a image, what doesn't?
 - No hard and fast rules, here are some guidelines
- Include...
 - Anything 'compiled', i.e. anything with system dependencies
 - Anything that needs 'installing' to run, that has portability issues
 - i.e. if you can't install it on another machine without effort, put it in a container
- Exclude...
 - Simple bash/Perl/Python scripts => install from git etc
 - Need Python/Perl modules? Include them in the container
 - Anything static: big reference DBs etc
 - Anything you could install by just copying to the filesystem



Dockerizing a pipeline:

- Q: how many containers for a pipeline with 25 steps?
- A: That depends on what your pipeline does
 - ③ Not good: putting the whole pipeline in a single container
 - Maintenance overhead, can't optimize workflow
 - Remember, a container is not a VM!
 - ③ Better: one container per (related set of) executable(s)
 - Your pipeline then invokes one container after another
 - You can re-use containers built by other people
 - E.g. One container for blast, including blastp, blastn, blastx, tblastn, tblastx is reasonable
 - But do you use all of them? Or only one? Pick what you need!
 - Do you need the other binaries or files that come with it?
 - Blast+2.6.0: 26 MB/binary for those, but 980 MB total installation.



Best practices

- Security
 - Don't run services as root, create & use an unprivileged user for that purpose
- Document your containers
 - Use LABEL to add metadata
 - Tag your images: don't use 'latest' by default
- Keep your containers small
 - Start from small image, add only what you need avoid VM-think!
 - Use one container for one function/functionality
- Optimize your builds
 - Put stable build-commands at the top of your Dockerfile
 - Combine layers where possible ('&&' chaining)
 - Check for bloat: (size of your code)/(size of image)
- Share your containers
 - Put image in dockerhub, Dockerfiles in git, tell us, tell your colleagues...



Summary

- Docker containers allow great portability
 - Because there's nothing to port anymore!
- Building *good* docker containers requires care
 - Not difficult, well worth taking the effort
 - "will I get the same result in one year from now?"
- Security: pay attention if you're running services in your containers
- We can help!



Exercises

- Go to <u>http://bit.ly/resops-2020</u>
- Click on 'Docker Practical'
- Follow the exercises, in any order you like

